





GAME CONCEPT



ENTER THE WORLD OF GRIMM, A CORRUPTED WORLD UNDER THE DOMINION OF A HIGH DEMON. BUILD YOUR OWN TEAM OF GRIMM'S FAIRY TALE CHARACTERS AND JOIN YOUR FRIENDS TO DEFEAT THIS GHASTLY BEING. TRAVERSE GRIMM AND STRENGTHEN YOUR INDIVIDUAL PARTIES THROUGH QUESTS AND WORLD EVENTS. HOWEVER, SOME PLAYERS MIGHT BE CORRUPTED BY THE DEMON AND BETRAY YOU!





BOARD GAMEPLAY OVERVIEW

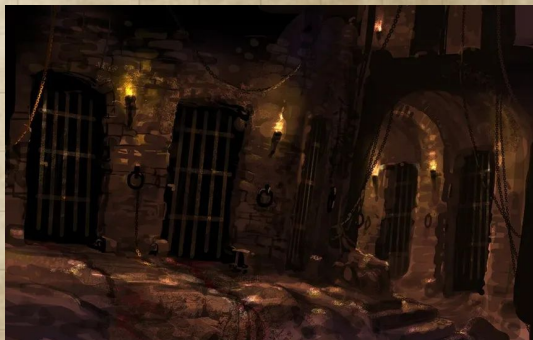


- 2-4 PLAYERS (ONE OF THESE PLAYERS CAN BE THE WORLD BUILDER/DUNGEON MASTER)
- DUNGEON MASTER CAN GENERATE RANDOM WORLD EVENTS AT GIVEN LOCATIONS ON THE BOARD OR YOU CAN USE AN ONLINE WORLD BUILDER/DUNGEON MASTER
- PLAYERS TRAVERSE THE MAP WITH THEIR TEAMS. THEY CAN GAIN LOOT BY WORLD/BOARD EVENTS THAT ARE RANDOMLY GENERATED OR BY ATTACKING OTHER PLAYERS
- PLAYERS WIN WHEN THEY DEFEAT THE DEMON BOSS ON THE BOARD OR WHEN THEY KILL ALL OTHER PLAYERS



BOARD AREAS OF INTEREST

DUNGEONS - LOOT/GEAR



MARKET - SELL AND BUY GEAR/GET QUESTS



RANDOM EVENTS - DETERMINED BY DUNGEON MASTER



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CARD OVERVIEW

- CAN BE FOUND AROUND THE MAP DURING ANY EVENT
- USE A DECK OF CARDS THAT REPRESENT CHARACTERS FROM GRIMM'S FAIRY TALES TO BATTLE AND INTERACT WITH THE WORLD



CARD OVERVIEW

CARD STATS

- HEALTH
- STAMINA
- STRENGTH
- SOCIAL
- CORRUPTION

CHARACTERS STATS START AT A PREDEFINED

NUMBER. CAN UPGRADE STATS BY

LEVELING UP

EACH STAT CAN BE USED IN MULTIPLE

DIFFERENT SCENARIOS DURING GAMEPLAY,

SUCH AS BATTLE, CONVERSATION,

BARTERING





AREAS OF DEVELOPMENT

DESIGNERS - CAN MAKE AN IN-DEPTH COMBAT AND WORLD SYSTEM

ARTISTS - CAN MAKE 3D MODELS AND CARDS FOR DIFFERENT CHARACTERS

PROGRAMMERS - CAN RESEARCH WAYS TO IMPLEMENT THE RANDOM WORLD EVENTS

